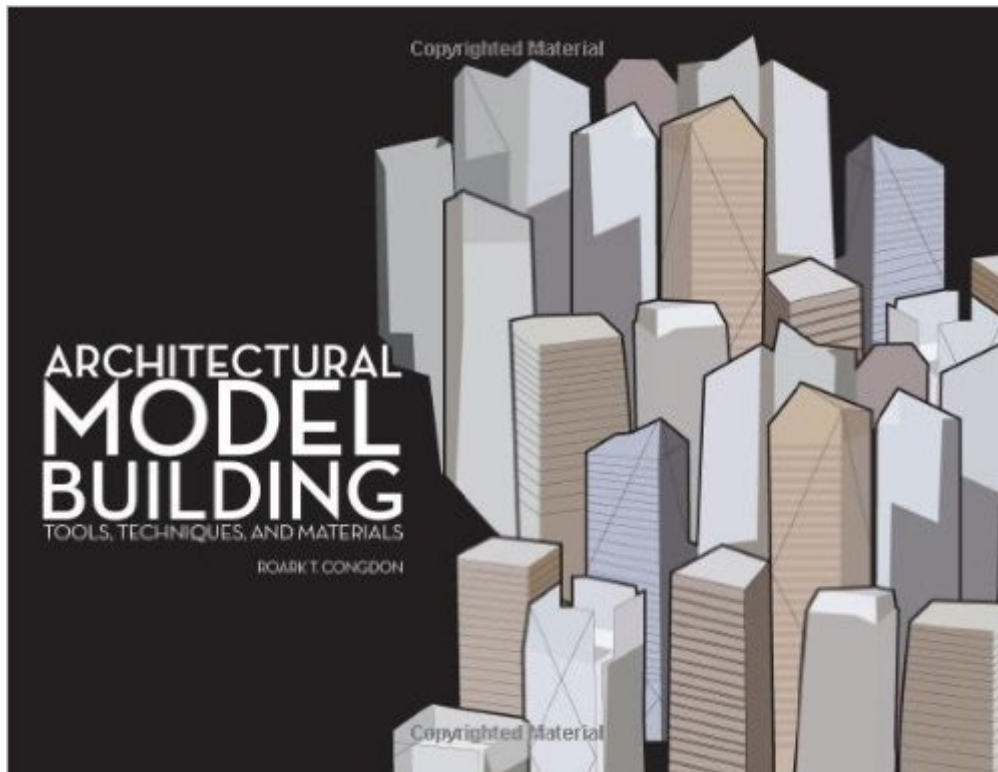


The book was found

Architectural Model Building: Tools, Techniques, And Materials



Synopsis

Advances in computer-aided design have proven to be an invaluable tool for the architect and designer, yet Frank Gehry still begins his creative process by making "simple" models out of modest materials. Drawings and video, while an essential part of the design process, are still not substitutes for the tactile sensation one receives from a scale model. Drawing on 20 years experience in art and architecture, the author has developed this book on model making as it applies to students and professionals of the built environment. More than 300 photographs illustrate a multitude of techniques and the use of a wide variety of materials, providing a solid foundation for students and professionals to create and enjoy three-dimensional model making for interior design, architecture, landscape architecture, furniture design, theatrical design, and retail merchandising.

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Customer Reviews

Roark T. Congdon is a professor of studio and history courses at the International Academy of Design and Technology in Seattle and has taught model building, sculpture, drawing, history, and design at the university and high school levels in both in the US and China for over 15 years.

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